Geospatial Modeling & Visualization

A Method Store for Advanced Survey and Modeling Technologies

Virtual Hampson Museum, Arkansas USA – Artifact Ark_HM_792

This data were collected as part of the Virtual Hampson Museum Project. The Virtual Hampson Museum contains nearly 450 3D digital artifacts from the collections located at Hampson Archeological Museum State Park in Wilson, AR. These artifacts were scanned in full color with the Konica Minolta VIVID 9i laser scanner and were processed in the Polyworks and Rapidform processing suites. To see more data, be sure and visit the Virtual Hampson Museum.

Data are available for five object in
1)   an original high resolution mesh (OBJ format)
2)   a decimated low resolution mesh (3D PDF).

Download high resolution OBJ file for Ark_HM_792

Download lower resolution PDF file for Ark_HM_792

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Credit:

Arkansas Natural and Cultural Resources Council, Hampson Museum Staff, Arkansas Department of Parks and Tourism, Arkansas Archeological Survey, Center for Advanced Spatial Technologies, University of Arkansas

Longer version:

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Hampson Museum Development Team was made up of: Angie Payne – Project Director, 3D Artist of Upper Nodena Village; Snow Winters-Sasser – 3D Artist of Upper Nodena Village; Keenan Cole – Flash website and database development; Katie Simon – Artifact scanning, processing, and Access database developer; Stephanie Sullivan – Artifact processing; Scott Smallwood – Artifact scanning and processing; Christopher Goodmaster – Artifact scanning and processing; Caitlin Stevens – Artifact processing; Duncan McKinnon – Artifact scanning; Fred Limp – CAST Director and Principal Investigator, Author of Nodena 3D Visualization FAQ Section

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